

MAY 23 2019

Town of Bristol

TOWN OF BRISTOL
Application for Driveway Access Permit to a Town Highway

Parcel ID#: 040125-02

Application #: 19-03 DA

Related Zoning or Subdivision Permit (if any):

Land Owner: KEVIN PULS

Telephone: 355-5184

Mailing Address: Box 12 BRISTOL

Applicant Name: Kevin Puls

Telephone: 355-5184

Mailing Address:

Town Road Name: Mehan Road Town Highway # 11

Road Frontage of Parcel (number of feet.): 289

Proposed Use of Driveway (check all that apply):

- [] Agricultural [X] Single Residence [] Commercial
[] Relocation [] Change of Use [] Shared Residential Driveway or
[] Other: Development Road (# Parcels)

Describe the exact location of the proposed driveway access (distance from property lines, distance to nearby landmarks, etc.):

60' From MacIewski Property Line

Please provide a sketch on a separate sheet of paper of the parcel and road frontage indicating the location of the proposed driveway access, other existing accesses, the Town Highway, buildings, drainage ditches, fences, utility poles, and trees or plantings that may impair visibility, etc.

The applicant agrees to maintain said access and to adhere to the conditions attached to this permit. In the event all conditions of the access permit are not met within one year the town shall be authorized to affect those conditions at the landowner's expense.

I represent that the information contained in this application is true and that I am authorized to file this application.

Landowner Signature: Kevin Puls

Date: 5/24/19

Applicant Signature: Kevin Puls

Date: 5/24/19

\$50.- V#12076

For Town Use:

Date Received: _____ Fee Paid: _____

Reviewed by Road Foreman: Eric Cota Date: 8-31-18

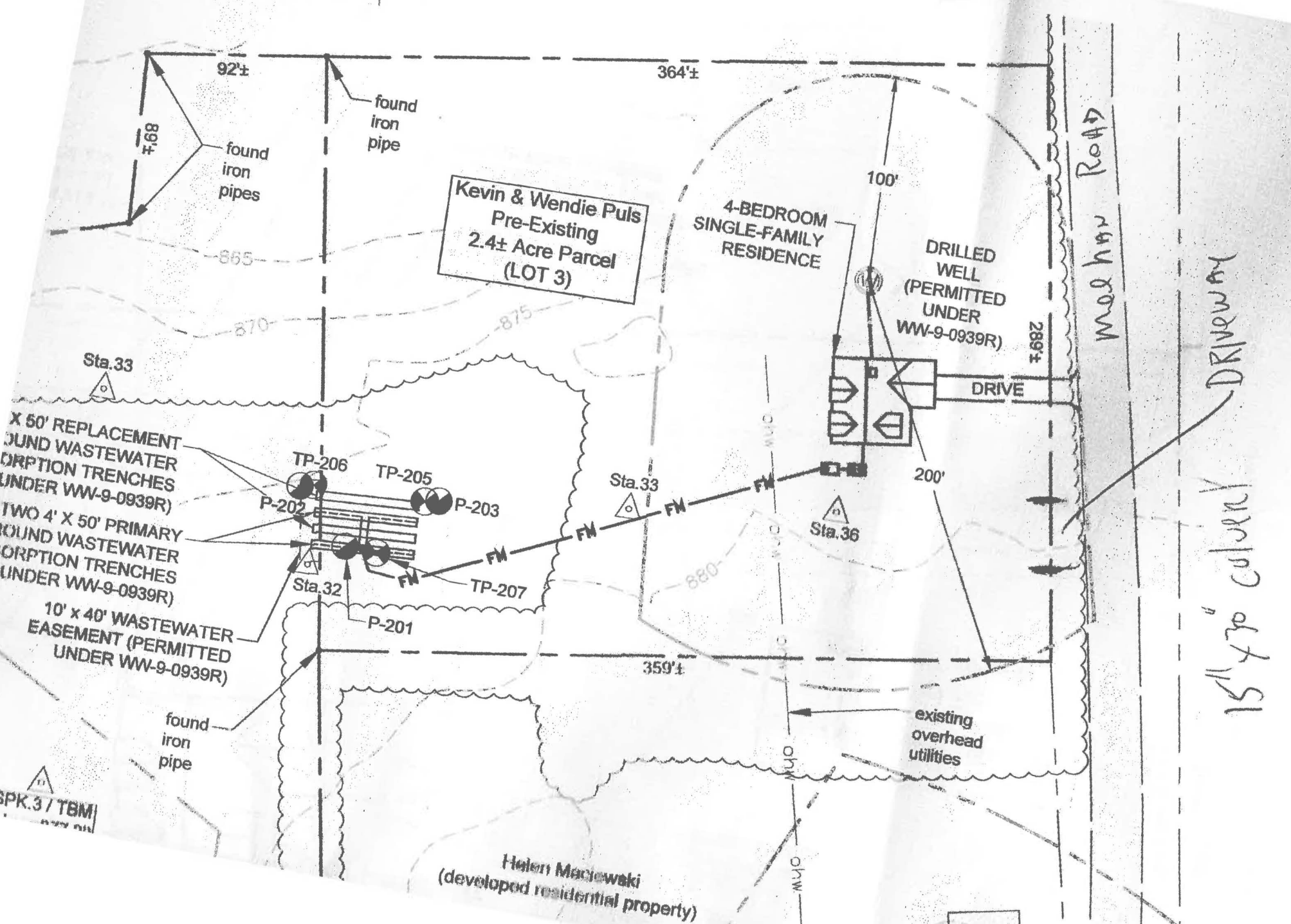
Action by Selectboard:
 Approved Denied Date: _____

Conditions of approval:

Need's cut a little brush on both side of
the driveway and install a 15"x30' culvert.
Sight distance is good once the brush is removed.

Authorized Signature: _____ Title: _____

VT GRID



13311

DRIVEWAY
15' x 70' culvert

SPK.3 / TBM